**Living Blue: Marine Reserves**
The Something Game



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| You have 20 minutes to draw a sketch map of a marine environment – you must include as many things as you can that fit the following descriptions.Something that is:* Fragile
* Old
* Prickly
* Dependent on something else
* Not natural
* Dead
* A home
* Foreign
* Food
* Protected
* Wet
* Alive
* Colourful
* Breakable
* Unusual
* Exotic
* Unnecessary
* Miniature
* Smelly
* Squashed
* Living on dead things
* Hungry
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